

MOVE

A 48 HOUR FILM COMPETITION

PREMISE

This competition invites artists to explore the boundless intersections of human movement with cinematic form.

Submissions may span any genre or style, but they must center on PHYSICAL EXPRESSION OF THE BODY and HUMAN MOVEMENT. Options for this include, but are not limited to, dance, skateboarding, martial arts, sports, walking, outdoor recreation, etc.

COST, REGISTRATION, DATE

Cost: \$60 per team, covers 5 team members
Submit via the registration link [here](#).

Competition takes place: March 6th - March 8th, 2026

BEFORE COMPETITION WEEKEND

Filmmakers are allowed to organize cast and crew, obtain equipment, secure filming locations, generate movement/choreography, create music/sound score, design costumes, develop concept/script, and create shot lists prior to the competition weekend.

Filmmakers are not allowed to film, edit, create, VFX, or engage with any post-production before the competition weekend.

DURING COMPETITION WEEKEND & SCREENING

Films must be filmed, edited, and submitted within the designated 48-hour time period: 12:00 noon, MST, March 6th, 2026, through 12:00 noon, MST, March 8th, 2026.

Films will be screened on March 14th, 2026, at the University of Utah's Film and Media Arts Cinema.

SURPRISE ELEMENT

A surprise element will be revealed at the start of the competition. It will be physical, conceptual, or editorial and must be woven into your final film. Expect the unexpected and let it shape your creative journey.

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